



English

# Grade R Mathematics Improvement Programme



# Workshop 2 Participant's Workbook

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The **Schools Development Unit** (SDU) at the **University of Cape Town** (UCT) is the mathematics technical partner to the Grade R Mathematics and Language Improvement Project. The SDU is a unit within UCT's School of Education that focuses on teachers' professional development in Mathematics, Science, Literacy/Language and Life Skills from Grade R to Grade 12. The SDU offers teacher qualifications and approved UCT short courses, school-based work, materials development and research to support teaching and learning in all South African contexts.

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## **Overview**

## Purpose

This is the second of twelve Grade R Mathematics Improvement Programme workshops, which form part of the Gauteng Department of Education (GDE) Grade R Mathematics and Language Improvement Project.

The purpose of this workshop is to assist teachers to implement the Maths Programme in their classrooms. The focus of this workshop is Space and Shape (Geometry). Participants will strengthen their knowledge and understanding of teaching and learning in this Content Area, prepare for teaching Space and Shape (Geometry) activities in their classrooms and reflect on the guiding principles that inform teaching.

## Learning outcomes

- To reflect on the implementation of Term 1 Weeks 1–2
- To explore strategies to support teaching maths in Grade R (e.g. problem solving, investigation, exploration, questioning, critical thinking, active listening, observation)
- To engage with the Maths Programme content of Term 1 Weeks 3–5 (Space and Shape (Geometry))
- To apply the Maths Programme principles in weekly planning

### Workshop content

٠	Opening and reflection	(1 hour)
•	Session 1: Content overview	(1 hour)
TE	A	
•	Session 2: Space and Shape (Geometry)	(2 hours)
LUI	NCH	
•	Session 3: Planning for teaching	(2 hours)

# **Opening and reflection**

In your groups, think about your maths teaching over the past two weeks and how successfully you have implemented Term 1 Weeks 1–2.



In your group, discuss your successes and challenges with implementing Term 1 Weeks 1–2 of the Maths Programme. Allow each person to have a turn to present their reflections.

- 1. Briefly describe how you organised your classroom and how you prepared for teaching these two weeks.
- 2. Discuss what worked well and what you found difficult to implement. Does anyone have any helpful suggestions?
- 3. Share how and when you applied the guiding principles of teaching in your daily programme Mathematics focus time?

## OO Video 1

Watch the video of the teacher-guided activity which involves a small group of learners.

What do you think the intention of the activity is? Pay special attention to how the teacher prompts the learners with questions and how she observes each learner.

In Workshop 1 we discussed the eight guiding principles of teaching maths in Grade R. Activity 2 requires that you to match each of the eight principles with two statements that best describe it.

# Activity 2

- 1. Each group has been given an envelope containing a number of strips. Find the eight guiding principles of teaching and place them in a row on your table.
- 2. Discuss each of the statements and decide with which principle it fits best. Place the statement under this principle.

## **Session 1: Content overview**

## Term 1 Content overview: Space and Shape (Geometry)

The content for teaching and learning in Weeks 3–5 focuses mainly on the CAPS Content Area, Space and Shape (Geometry). This content involves more than teaching learners to identify geometric shapes. Their understanding of space and shape depends to a large extent on whether they understand and can use position vocabulary to describe the location of an object (e.g. on, in, next to, behind, in front of). Learners also need to be able to see objects from different positions or views (e.g. from the top, from the bottom, turned sideways, flipped upside down).

Read the content overview for Space and Shape (Geometry) on pages 63–65 of the *Concept Guide*. It provides an overview of the Maths Programme content to be taught in each term of Grade R.

- The text in blue is the content from the Grade R CAPS for Mathematics.
- The text descriptions and content in black have been added to extend and build on CAPS.
- The topics are sequenced to show a developmental progression from one topic to another.

## مم Activity 3

Look at 3.1–3.4 of the content overview for Space and Shape (Geometry) on pages 63–65 of the *Concept Guide*. In your group, do the following:

- 1. Look at each topic and discuss the content and developmental progression across the four terms.
- 2. Look at the text in black and discuss what the Maths Programme adds to the content from CAPS.

- 3. Why do you think that the weighting of Space and Shape (Geometry) is the second highest of the Content Areas in Grade R?
- 4. How have you approached teaching Space and Shape (Geometry) in your classroom? Give examples of lessons and activities that you have used in the past.

# Session 2: Space and Shape (Geometry) 2 hours

## **Spatial concepts**

(30 minutes)

Learners start to learn about spatial concepts such as position, direction, orientation (different views) and perspective as they use their own bodies to explore the relationship between themselves, other people and objects.

## م Activity 4

The facilitator has set up a simple obstacle course. With a partner take turns to guide each other through the obstacle course. Use positional and directional language to give clear instructions.

## Using the Poster Book to talk about position and direction

The Maths Programme's *Poster Book* provides opportunities to use real-life contexts to explore concepts. On Poster 9 of the *Poster Book* you can see where Malusi lives in relation to other people and places in his neighbourhood. This poster can be used to stimulate discussion about the position of people and objects in relation to one another and to encourage learners to use and become familiar with the language that describes space, position and direction. Learners link maths to their everyday lives as they discuss and solve problems.



In your group, look at Poster 9 and discuss the following:

- 1. What position and direction words could you introduce to learners and encourage them to use?
- 2. What other questions could you ask learners that would help them to learn about position, direction, orientation (views) and perspective?

Refer to pages 86–88 of the *Concept Guide* to read more about space.

## **Introducing shapes**

In Grade R learners focus on recognising, identifying and naming three-dimensional (3-D) objects and two-dimensional (2-D) shapes.

- 3-D means that an object has three dimensions: length, breadth (width) and height.
- 2-D means that a shape has two dimensions: length and breadth (width).

### Recognising, identifying and comparing three-dimensional objects

In Grade R learners explore the properties of everyday objects. They build constructions using recycled household materials such as boxes, cans, tubs, toilet roll inners, balls and so on. They investigate and describe box- and ball-shaped objects. They compare and sort objects and talk about similarities and differences.



Watch the video of a teacher talking to learners who are sorting a collection of objects. Listen to how she prompts the learners to explain how they are sorting the objects and how to use the correct terms to describe each object.

Refer to pages 89–90 of the *Concept Guide* to read more about 3-D objects.

### Moving from 3-D objects to 2-D shapes

In Grade R, the focus is on the properties of objects and shapes. Learners learn to identify and describe the properties of both objects and shapes.



Explore and describe the properties of a box.

- Place a box on a piece of paper.
- Trace around the base of the box.
- Describe the lines of your drawing.
- Name the shape you have drawn.
- How do you know it's a square/rectangle?
- How many sides does it have?
- How many corners does it have?
- What is the difference between the box and the square/rectangle?

#### Recognising, describing and comparing two-dimensional shapes

Learners need to observe and discuss a variety of 2-D shapes to find out what the common properties of a particular shape are, e.g. even though all triangles may not look exactly the same, they all have three sides and three corners; all rectangles have four sides regardless of the orientation.

Use the attribute blocks on your table to explore 2-D shapes.



In your group, talk about the shape of the surface of each attribute block.

- Look for a shape that has four corners.
- Use your finger to trace around the shape. What is the shape called?
- Look for a shape that has no straight sides.
- Use your finger to trace around the shape. What is the shape called?
- Look for a shape that has three sides that are exactly the same.

Refer to pages 91–94 of the *Concept Guide* to read more about 2-D shapes.

### **Symmetry**

#### (30 minutes)

An object or shape has symmetry when it can be divided into two equal halves along a central line. Symmetrical patterns can be found on our bodies, in nature, in the built environment and in pictures. Line symmetry divides the shape into two identical parts. The line can be horizontal or vertical.

Refer to pages 94–95 of the *Concept Guide* to read more about symmetry.

The **practice principle:** Learners should have plenty of time to practise new skills and knowledge. When learners have regular practice in what they have already learnt, they become more competent and more confident. Learners enjoy repetition and practice. The Grade R teacher should provide repeated opportunities for learners to practise and improve new skills.

## Session 3: Planning for teaching

Term 1 Content Summary (Weeks 3–5)(40 minutes)Appendix A: Term 1 Weekly Content Summary (Weeks 3–5) outlines the main ContentArea Focus for each week, the topics to be covered, the new knowledge and practisefocus for each week, and suggested activities for whole class, teacher-guided andindependent group work for the week.

Read the whole class, teacher-guided and workstation activities sections and complete Activity 8.



Look at Appendix A: Term 1 Weekly Content Summary (Weeks 3–5). Answer the questions.

Questions	Week 3	Week 4	Week 5
What is the Content Area Focus for the week?			
What are the key concepts that learners will be learning?			
What new knowledge is introduced?			
What skills are being practised?			

(60 minutes)



Watch the video of learners discussing a poster.

1. Make a note of the questions and maths problems that the teacher presents to the learners during the poster discussion.

2. Write down other questions that the teacher could have asked.

Refer to Weeks 3, 4 and 5 in *Activity Guide: Term 1*. Complete Activity 9 in your group.



1. Find Weeks 3, 4 and 5 in *Activity Guide: Term 1*. Answer the questions.

- What is the Content Area Focus for each week?
- What topics and new knowledge are taught in each week?
- How does the 'Practise' content link to the previous week?
- What do you need to get ready before teaching each week?
- Read the whole class activities and small group activities.
- Discuss in your small group how you will plan and organise your class for these three weeks of teaching.
- 2. Refer to Appendix A: Term 1 Weekly Content Summary (Weeks 3–5). Match the whole class and small group activities in Weeks 3, 4 and 5 of the *Activity Guide: Term 1* to the Content Summary for each week.

Remember that in Grade R assessment is informal and continuous. We need to observe learners throughout the day, inside and outside the classroom. The eye icon reminds us that we need to observe the learners while they are busy, and we need to listen carefully while they are talking to us and to their peers.

The Maths Programme is designed around the rotation of small groups during a week and the teacher pays special attention to one group a day, watching and listening as the learners complete specific tasks. This time gives the teacher the opportunity to carefully observe each learner and gather information on their progress.

Look at the shaded block at the end of the teacher-guided activity: **'Check that learners are able to'**. The teacher makes a mental note of each learner and once the learners have left for the day she writes down her observations in a dedicated observation book that has space for each learner's notes.

## **Closing activities**

(20 minutes)



**Lessons learnt:** Think about what you learnt during the workshop and complete the table.

Things I am already doing that	New ideas that I would like to try
work well	

# **D** Take back to school task

- 1. Read the *Concept Guide* pages that were referred to during this workshop.
- 2. Prepare a Space and Shape (Geometry) maths area. Take a photograph of it and bring it to the next workshop.
- 3. Use *Activity Guide: Term 1* to plan and implement Weeks 3–5 of the Maths Programme. When planning, think about how the guiding principles will inform your planning and teaching:

- How will you find out what learners already know and understand? (level principle)

- How will you build on the prior knowledge that learners bring from home? (context principle)

- How will you ensure that the planned activities are meaningful for learners? (context principle)

- How will you build active listening and speaking into your planned activities? (interaction principle)

4. Write a reflection of what worked well and what did not work so well. Bring your reflection notes and some examples of work that the learners did to the next workshop.

### Evaluation

Complete the Evaluation Form.

## APPENDIX A: TERM 1 WEEKLY CONTENT SUMMARY (WEEKS 3-5) Term 1: Activity Plan

Week 3				
CONTENT AREA: SPACE AND SHAPE (GEOMETRY)				
TOPIC: Recognise, identify and name 3-D objects; describe, sort and compare 3-D objects (boxes and balls); position, orientation and views: in and out				
INTROD	INTRODUCE NEW KNOWLEDGE: Counting objects 1–5, properties of boxes and balls, objects that roll or slide, position: in and out, big/small, biggest/smallest			
<b>PRACTISE:</b> Oral counting 1–5, reinforce number concept (1), sorting				
Whole c	lass activities	Teacher-guided activity	Workstation activities	
Day 1	Explore properties of boxes and balls.	Counting one-to-one correspondence 1–	Activity 1	Construct objects with boxes.
Day 2	Compare sizes of boxes and balls.	5.	Activity 2	Big and small playdough balls – sorting.
Day 3	Explore which can slide, which can roll;	Big and small game.	Activity 3	Paint prints with boxes or blocks.
	big/biggest and small/smallest.	Properties of boxes and balls.	Activity 4	Build animal shelters for the farm animals with
Day 4	Discuss why objects roll and slide.	Compare boxes and balls.		building blocks.
Day 5	Position: in and out.	Sort objects that slide and roll.		
		Week 4		
CONTEN	<b>TAREA:</b> SPACE AND SHAPE (GEOMETRY)			
<b>TOPIC:</b> I	Recognise, identify and name 2-D shapes	(circle); compare 3-D objects and 2-D sha	pes; symmet	ry
INTROD	UCE NEW KNOWLEDGE: Circle, symmetry,	introduce number 2		
PRACTISE: Oral counting 1–5, counting objects 1–5, number 1				
Whole class activities		Teacher-guided activity	Workstati	on activities
Day 1	Introduce 2; number frieze story.	Naming the shape and colour of counters	Activity 1	Playdough template – make 2.
Day 2	What is a shape? Introduce the circle.	from the <i>Resource Kit</i> .	Activity 2	Circle prints – paint and containers.
Day 3	Find circles in the classroom.	Circle activity – properties.	Activity 3	'Plate' template – cut and paste pictures of food.
Day 4	Count different body parts; explore	Number dot cards, pictures and symbols	Activity 4	Body puzzles.
	symmetry in their own body.	1 and 2.		
Day 5	Circle (use poster) and symmetry in a			
	picture.			

Week 5				
CONTENT AREA: SPACE AND SHAPE (GEOMETRY)				
TOPIC: Recognise, identify and name 2-D shapes (square); compare 3-D objects and 2-D shapes (box and square); direction: forwards/backwards; position:				
inside/outside				
INTRODUCE NEW KNOWLEDGE: Square, directionality (forwards/backwards), position (inside/outside)				
PRACTISE: Circle, oral counting 1–5, counting objects 1–5, number concept 1 and 2				
Whole class activities		Teacher-guided activity	Workstation activities	
Day 1	Introduce the square (vocabulary).	Oral counting/matching dot, number	Activity 1	Playdough with circle and square cookie cutter to make
Day 2	Properties of the square; difference	cards 1 and 2.		model.
	between circle and square.	Touch counting Unifix blocks, build	Activity 2	Cut out squares and paste to make a picture.
Day 3	Word problem ( <i>Poster Book</i> ) – square;	Unifix towers.	Activity 3	Sorting square-shaped and circle-shaped objects.
	find squares in the class.	Properties of a box and a square.	Activity 4	Puzzles (minimum six pieces).
Day 4	Directionality (forwards and backwards).	Feely bag (boxes and balls).		
Day 5	Make patterns with squares, colours.	2-D square activity – tracing around a		
_		box.		
		Position (inside/outside).		

# **Workshop 2 Evaluation Form**

1.	Did the workshop meet your expectations?
2.	What did you learn in this workshop that helped you the most?
3.	Was there anything that you did not like or had difficulty understanding?
4.	How will you apply what you have learnt in your Grade R classroom?
5.	Do you have any suggestions for improving further workshops?